

AG1013 Practice 4: Sound Organisation

View Online



1.
Hugill, Andrew. The digital musician. (Routledge, 2008).

2.
Hugill, Andrew & NetLibrary, Inc. The digital musician: creating music with digital technology. (Routledge, 2008).

3.
Hugill, Andrew & NetLibrary, Inc. The digital musician: creating music with digital technology. (Routledge, 2008).

4.
Rumsey, Francis & McCormick, Tim. Sound and recording: an introduction. (Focal, 2002).

5.
Schafer, R. Murray. The soundscape: our sonic environment and the tuning of the world. (Destiny Books, 1994).

6.
Audio culture: readings in modern music. (Bloomsbury Academic, 2017).

7.

Baalman, M. A. J. Spatial Composition Techniques and Sound Spatialisation Technologies. *Organised Sound* **15**, 209–218 (2010).

8.

Cook, Perry R. *Music, cognition, and computerized sound: an introduction to psychoacoustics*. (MIT Press, 1999).

9.

Sonnenschein, David. *Sound design: the expressive power of music, voice, and sound effects in cinema*. (Michael Wiese Productions, 2001).

10.

Minard, R. Silent music: between sound art and acoustic design. in *Silent music =: between sound art and acoustic design : zwischen Klangkunst und Akustik-Design* 72–81 (Kehrer, 1999).

11.

Murch, W. *Sound Design: The Dancing Shadow*. in *Projections 4: film-makers on film-making vol. Projections* 237–251 (Faber and Faber, 1995).